

HALFTIME SCHOOL SHOW TWIRL TEAM

Place

	Weak 0-10	Low Fair 11	Fair 12	High Fair 13	Low Avg 14	Avg 15	Good 16	Very Good 17	Exc. 18	Sup. 19	SCORE																																																																																																										
ROUTINE CONTENT 20	VARIETY / DIFFICULTY / CREATIVITY FLOW OF MOVEMENTS ENTERTAINMENT VALUE MUSICAL EXPRESSION THROUGH USE OF MOVEMENT / BODYWORK MUSICAL EXPRESSION THROUGH USE OF EQUIPMENT / PROPS																																																																																																																				
TEAMWORK 20	VARIETY / DIFFICULTY / CREATIVITY Partner Segments Group Segments ENTERTAINMENT VALUE					TEAM MEMBER RESPONSIBILITIES Unison Alignment/Spacing Rhythm / Timing Definition in Equipment Definition in Movement / Bodywork																																																																																																															
PRODUCTION (CHOREOGRAPHY) 20	ENTRANCE & EXIT CHANGING OF FLOOR PATTERNS FLOOR COVERAGE CONTINUITY OF ROUTINE CREATIVITY OF ROUTINE TRANSITIONS ARTISTIC EXPLANATION OF MUSIC					MUSICAL INTERPRETATION Change of Pace Audience Appeal Dynamic Effects MUSICAL SELECTION Theme / Age Appropriate QUALITY OF MUSIC																																																																																																															
TECHNIQUE & QUALITY OF PERFORMANCE 20	EQUIPMENT Uniformity of Style Technical Skills Precision / Control Perfection Performance Energy Performance Effectiveness					MOVEMENT / BODYWORK Uniformity in Style Uniformity of Body, Arms, Legs Extension / Posture Poise & Grace Perfection / Control Performance Effectiveness																																																																																																															
APPEARANCE SHOWMANSHIP PRESENTATION 20	COSTUME & ACCESSORIES Suitable for Theme / Music Style Fit PERSONAL GROOMING HAIR, MAKE-UP FOOTWEAR					CHARACTER INTERPRETATION / EXPRESSION PERFORMANCE EMOTION PROJECTION EYE CONTACT CONFIDENCE / ATTITUDE PROFESSIONALISM																																																																																																															
PENALTIES TIME	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 10%;"></td> <td style="width: 10%;">0.2</td><td>0.4</td><td>0.6</td><td>0.8</td><td>1.0</td><td>1.2</td><td>1.4</td><td>1.6</td><td>1.8</td><td>2.0</td><td>2.2</td><td>2.4</td> </tr> <tr> <td>Drops/2 Hand</td> <td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td> </tr> <tr> <td>Fall</td> <td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input type="checkbox"/></td><td><input 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see back of sheet
for personal comments

Clerk's Initials

Judge's Signature